

# ***Play Painted Commission Offerings & Cost Breakdown***

The Model Pricing Chart below is just an example using one specific gaming system.

Regardless of game, army faction or model type, the the price increase from Tier 1 to Tier 2 will always be 65%

## **Complimentary Tier 1 Basing includes the following, if desired:**

- \* Basing texture applied with a thickness and texture consistent with the terrain scheme you choose, then dried and varnished.
- \* The dried base texture will be painted using a contrast method, then washed and drybrushed to achieve your desired base theme, (grassland, wasteland, mud, red Mars, sandscape, concrete, etc.)
- \* A minimum of two natural ground features to compliment the basing theme, (rocks, bushes, shrubs, gravel, tall grass, etc.)

## **Complimentary Tier 2 Basing includes the following, if desired:**

- \* Basing texture applied with a thickness and texture consistent with the terrain scheme you choose, then dried and varnished.
- \* The dried base texture will be painted using a contrast method, then taken a step further with additional shading and highlighting, then washed, drybrushed, and highlighted one final time to achieve optimal contrast and interest, and achieve your desired base theme, (grassland, wasteland, mud, red Mars, sandscape, concrete, etc.)
- \* A minimum of three natural ground features to compliment the basing theme, (rocks, bushes, shrubs, gravel, tall grass, etc.)
- \* Character model bases can have a "battlefield debris" ground feature such as (broken weapons, fallen enemy armor, vehicle parts, etc.)

<b>Model Size (Example Only)</b>	<b>Tier 1</b>	<b>Tier 2</b>
<b>Small Infantry</b>	<b>\$10</b>	<b>\$16</b>
<b>Medium Infantry</b>	<b>\$14</b>	<b>\$23</b>
<b>Large Infantry</b>	<b>\$18</b>	<b>\$30</b>
<b>Large Infantry Hero</b>	<b>\$21</b>	<b>\$35</b>
<b>XLarge Infantry</b>	<b>\$27</b>	<b>\$45</b>
<b>XLarge Infantry Hero</b>	<b>\$32</b>	<b>\$53</b>
<b>Bike/Jet Bike</b>	<b>\$29</b>	<b>\$48</b>
<b>Bike/Jet Bike Hero</b>	<b>\$37</b>	<b>\$61</b>
<b>50mm Character</b>	<b>\$48</b>	<b>\$79</b>
<b>60mm Character</b>	<b>\$50</b>	<b>\$83</b>
<b>Imperium Primarch</b>	<b>\$62</b>	<b>\$102</b>
<b>Dreadnought</b>	<b>\$73</b>	<b>\$120</b>
<b>Small Vehicle</b>	<b>\$73</b>	<b>\$120</b>
<b>Medium Vehicle</b>	<b>\$90</b>	<b>\$149</b>
<b>Large Vehicle</b>	<b>\$119</b>	<b>\$196</b>
<b>Chaos Primarch</b>	<b>\$136</b>	<b>\$224</b>
<b>Knight/Wraithknight</b>	<b>\$173</b>	<b>\$285</b>

